GRANT HIGH SCHOOL Year 7 2024

Course Information



Building future ready citizens

YEAR 7 SUBJECTS

All students will study the following compulsory subjects each term throughout Year 7:

HOMEGROUP COURSE

EXPLORING IDENTITIES AND FUTURES (EIF)

ENGLISH

CULTURAL STUDIES/HUMANITIES AND SOCIAL SCIENCES

MATHEMATICS

SCIENCE

TECHNOLOGY

HEALTH & PHYSICAL EDUCATION/HOME ECONOMICS

THE ARTS; including PERFORMING & VISUAL

HOMEGROUP COURSE

One lesson a week at Grant High School is devoted to the delivery of the Kunga Kanapinan Yerkalalpatawia Curriculum, or Kunga Course for short. The course has a Boandik name and translates to 'Building Children to Lead the Way'.

The Kunga Course is designed to support the development of 'Future Ready Citizens' who:

- Are self-aware and responsible for themselves
- Are committed to life-long learning and improvement
- Are meaningful contributors to their communities

The course is delivered in Years 7-12, using different modes depending on the year level, emphasising capability development and supporting students to achieve the compulsory SACE Stage 1 Exploring Identities and Futures (EIF) and up to 10 other SACE Credits in a developing and progressive manner as students move through their years of schooling. The curriculum of the Kunga Course is designed to be adaptive and responsive to the evolving needs of student cohorts at Grant High School, as identified and supported through the school's 'Community' structures. As such the course incorporates a wide variety of concepts, including:

- Developing self-awareness and taking responsibility for yourself and your decisions
- Behaving in ways that contribute positively to a school and wider community
- Goal setting and life-long learning skills
- Capabilities
- Career development and pathway planning
- Self-Care and management awareness and strategies
- Identifying and managing risks (to self and others)

Homegroup Course teachers also take 'homegroup' or 'pastoral care' responsibility for their class and use Kunga Course and other opportunities to track and monitor student attendance, wellbeing and engagement.

ENGLISH

English explores life as depicted in novels, stories, plays, poetry, film and the media. Students draw on their own experiences and use language to describe, imagine, narrate and persuade in both written and oral forms. Through this subject they are encouraged to become confident readers, writers, speakers, listeners and viewers. Students will also be encouraged to utilise ICT skills.

Students are provided with many opportunities to participate in a range of local, state and national competitions to help develop confidence in their written and verbal communication skills. Grant High School prides itself on the development of public speaking skills through Debating Eisteddfods and Voice of Youth competitions. Students have also challenged themselves to submit their creative writing for such competitions as the Catherine Martin Literary Award and the Young Poets Festival. There are many options offered, beginning in Year 7, and all students are encouraged to have a go!



YEAR 7 CULTURAL STUDIES

This semester long course focuses on developing students' intercultural awareness and understanding of cultures around the world, including indigenous cultures. Throughout the course, students explore the concepts of identity, communication, experiences of minority groups, stereotypes and how culture is expressed, represented and passed through generations. Students make connections to their own cultural identity and develop empathy and understanding for others. The course aims to support students to become globally-minded citizens. Cultural Studies builds the knowledge and skills to begin learning a language (Italian or Japanese) from year 9 onwards.

YEAR 7 HASS (HUMANITIES AND SOCIAL SCIENCES)

Throughout their study of HASS, students will develop their understanding of the world- past, present and future. Students develop skills and knowledge to support them becoming active responsible citizens. Topics in year 7 HASS include:

History- Studying the Ancient Past- Ancient Egypt or Ancient Rome.

- How do we know about the ancient past?
- Why and where did the earliest societies develop?
- What emerged as the defining characteristics of ancient societies?
- What have been the legacies of ancient societies?

Geography: Place and liveability

- How does people's reliance on places and environments influence their perception of them?
- What effect does the uneven distribution of resources and services have on the lives of people?
- What approaches can be used to improve the availability of resources and access to services?

Economics

- Why is there a relationship between consumersand producers in the market?
- Why is personal, organisational and financial planning for the future important for consumers and businesses?
- How does entrepreneurial behaviour contribute to a successful business?
- What types of work exist and in what other ways can people derive an income

Civics & Citizenship

- How is Australia's system of democratic government shaped by the Constitution?
- What principles of justice help to protect the individual's rights to justice in Australia's system of law?
- How is Australia a diverse society and what Factors contribute to a cohesive society?

MATHEMATICS

The proficiency strands *Understanding, Fluency, Problem Solving and Reasoning* are an integral part of Mathematics content across the three content strands: *Number and Algebra, Measurement and Geometry and Statistics and Probability.* The proficiencies reinforce the significance of working mathematically within the content and describe how the content is explored or developed. They provide the language to build in the developmental aspects of the learning of mathematics.

At this Year level:

Understanding includes describing patterns involving indices and recurring decimals, identifying commonalities between operations with algebra and arithmetic, connecting rules for linear relations, their graphs, explaining the purpose of statistical measures, and explaining measurements of perimeter and area.

Fluency includes calculating accurately with simple decimals, indices and integers, recognising equivalence of common decimals and fractions including recurring decimals, factorising and simplifying basic algebraic expressions, and evaluating perimeters, areas of common shapes and their volumes and three dimensional objects.

Problem solving includes formulating and modelling practical situations involving ratios, profit and loss, areas and perimeters of common shapes and using two-way tables and Venn diagrams to calculate probabilities.

Reasoning includes justifying the result of a calculation or estimation as reasonable, deriving probability from its complement, using congruence to deduce properties of triangles, finding estimates of means and proportions of populations.

(source: https://australiancurriculum.edu.au/f-10-curriculum/mathematics/)

Special requirements: A scientific calculator.



SCIENCE

This course is an introduction to the living and physical sciences. Topics studied include: Geology of the South East, The Living World, Cells, Chemical Reactions, Forces and Laboratory Safety. Emphasis is placed on the development of observational skills, accurate recording and careful interpretation of experimental work. In doing this, students are introduced to a variety of laboratory apparatus and experimental techniques. A field trip may be organised during the course. Costs will be minimal.





TECHNOLOGY

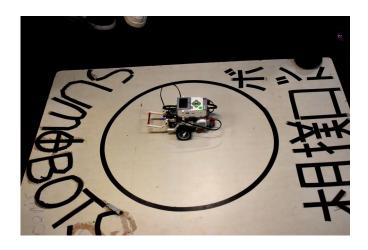
Over a Semester students will study Digital Technologies .

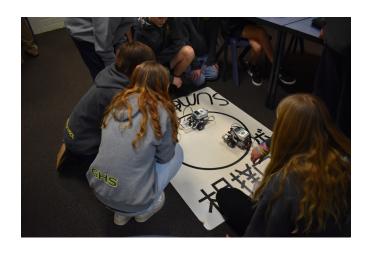
Design and Technology – A Term of Design and Technology will include topics such as CAD Designing, 3D Printing and Prototyping and Design Skills.

CAD Designing and 3D Printing—Students will be exposed to the Fusion 360 software and will be able to design a number of different 3D objects. They will then be able to print their designs on the school's 3D printers. This unit will require a number of different problem solving and design skills.

Digital Technologies — Learning and Digital Technologies focuses on promoting basic Computer Literacy and encouraging students to apply problem solving skills to a number of different scenarios. Some topics include Scratch programming, robotics, developing computer games, collection and storage of data and creating user experiences

Over the semester students participate in a variety of technology units to develop key skills for the design and realisation of products. The importance of safe working practices and co-operation with other students is stressed in all areas.





HEALTH & PHYSICAL EDUCATION

PHYSICAL EDUCATION

Physical Education aims to provide students with the opportunity to develop knowledge, skills and experiences to assist them to prepare for participation in physical activity: improve their health and lifestyle: improve their standards of performance in activities and to gain

opportunities for personal development.

This is achieved through participation in a balance of activities that will encourage students to make physical activity a regular part of their lifestyle.

Students will be involved in:

- A selection of minor games.
- Activities that develop sport specific coordination.
- Team orientated sports to focus on team play, tactics, cooperation and leadership.
- Individual activities that focus on individual performance.

HEALTH EDUCATION

The fundamental aim of Health Education is to encourage optimal health and wellbeing as a result of effective decision making.

The course aims to provide accurate health information and to develop an understanding of the issues affecting health so students can make informed choices about their health based attitudes and behaviours.

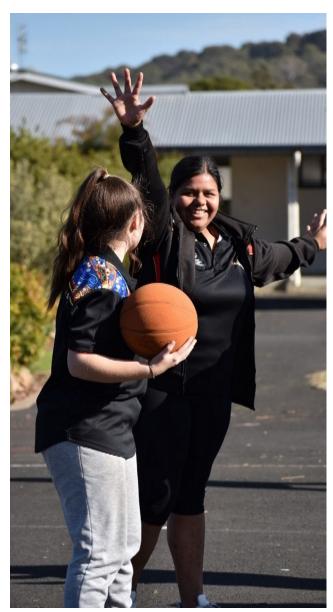
The topics are integrated into the year 7 PE and home -group program.

Students will cover topics such as self-evaluation, values, puberty, relationships, risk management and mental health.

HEALTHY EATING AND NUTRITION

In Year 7 students are provided with the opportunity to explore healthy eating and how this may impact on their lifestyle. Food choices, food groups and making healthy choices are some topics included.









THE ARTS

VISUAL ARTS – ART, CRAFT, DESIGN

This course gives students instruction in the skills of drawing and painting as well as an introduction to some studio crafts selected from fabrics, print making and sculpture. In both written and practical projects students are presented with concepts about art, craft and design that are then related to their historical origins and contemporary practices. In this way students develop individual attitudes to the importance of Visual Arts in Australian and other cultures. The design process is introduced and students gain an understanding of the nature of graphic, environmental and product design. Emphasis is placed on the original creative ideas that each student can contribute and communicate to others through the various media of the Visual Arts.

PERFORMING ARTS – DRAMA AND MUSIC

This course aims to provide students with an introduction to the physical nature of Drama, one of the major performing arts disciplines, as well as develop the skills associated with music. Students will prepare and act out plays and may experience tasks related to current dance styles. The components of playing, reading, writing and composing music are also covered.

In conjunction with the Term of Performing Arts specialist instrumental teachers visit the school to work with small groups or individual students.

Opportunities also exist for extra curricular activities in all areas of the Performing Arts.

Participation in all performance options is compulsory.

The Arts incorporates studies in Art, Craft, Design, Drama and Music. The semester is divided into 1 term of Visual Arts and 1 term of Performing Arts.



















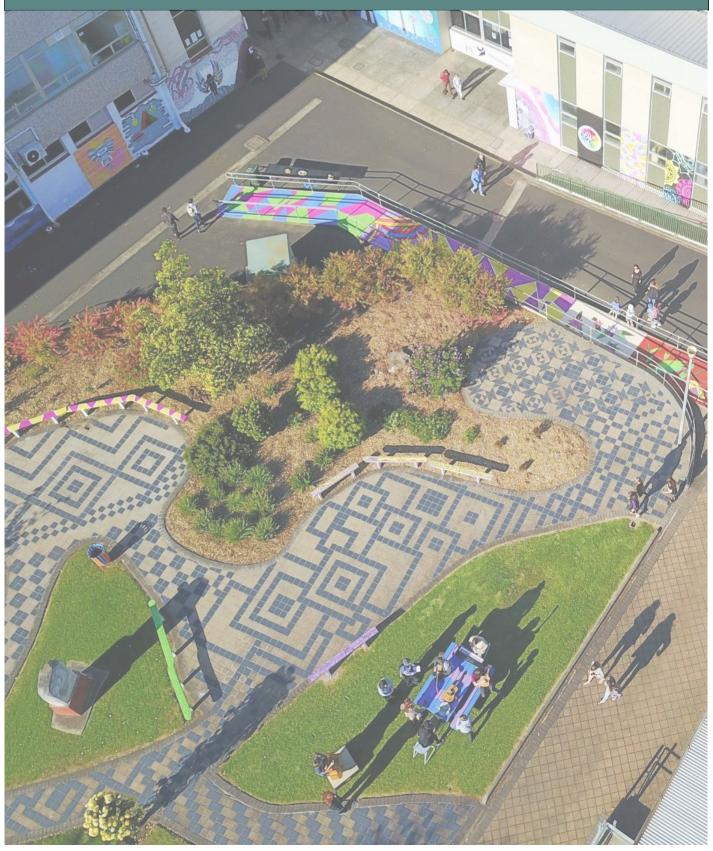








GRANT HIGH SCHOOL



Building future ready citizens